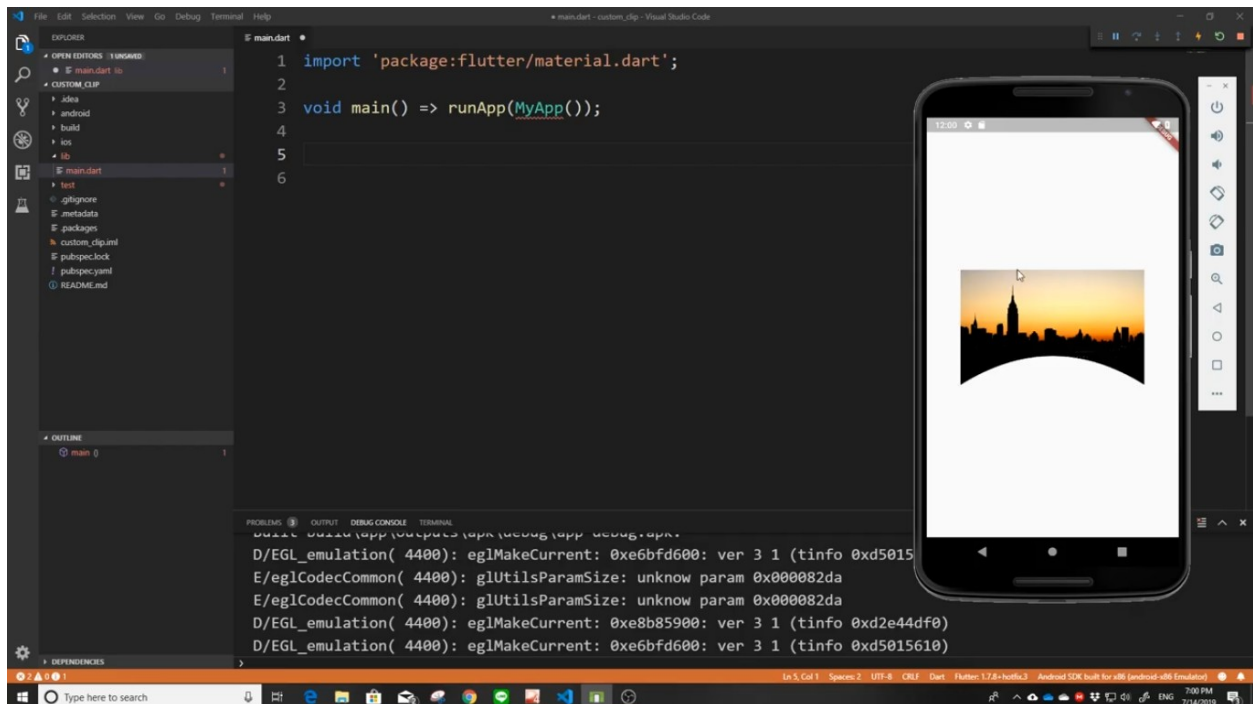
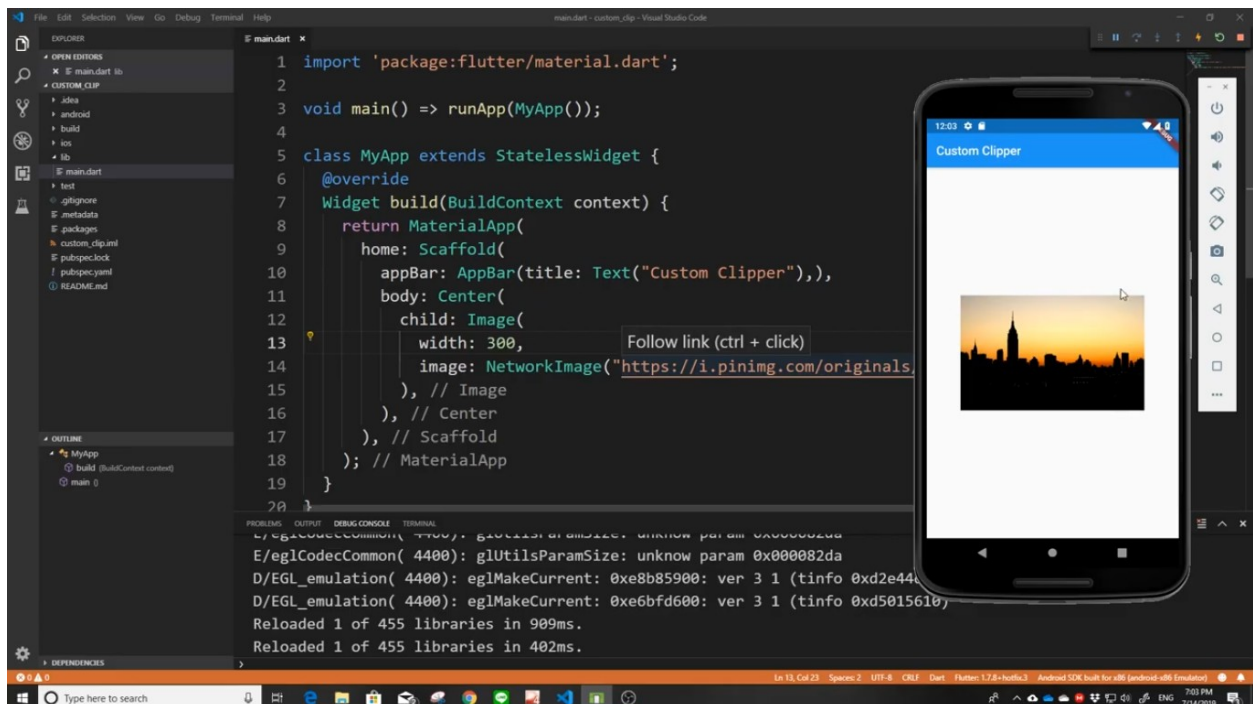


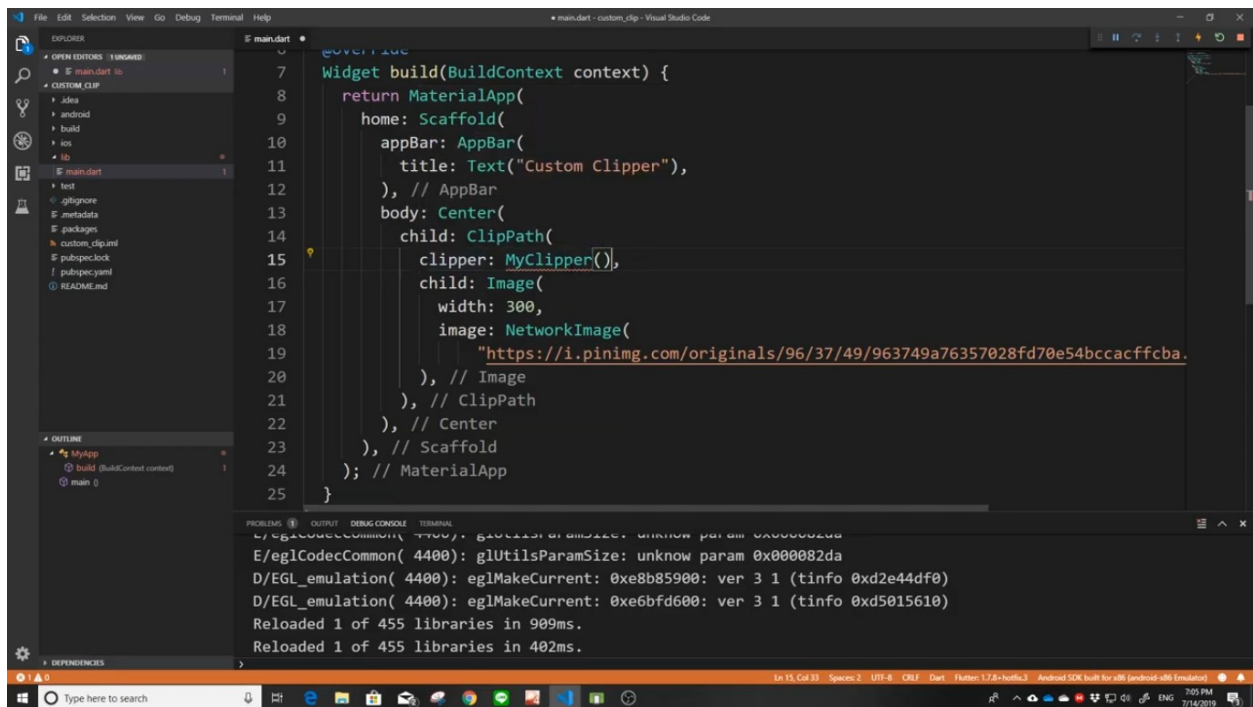
Cth



Bisa juga buat bentuk yg lain bukan gini saja
Buat stf

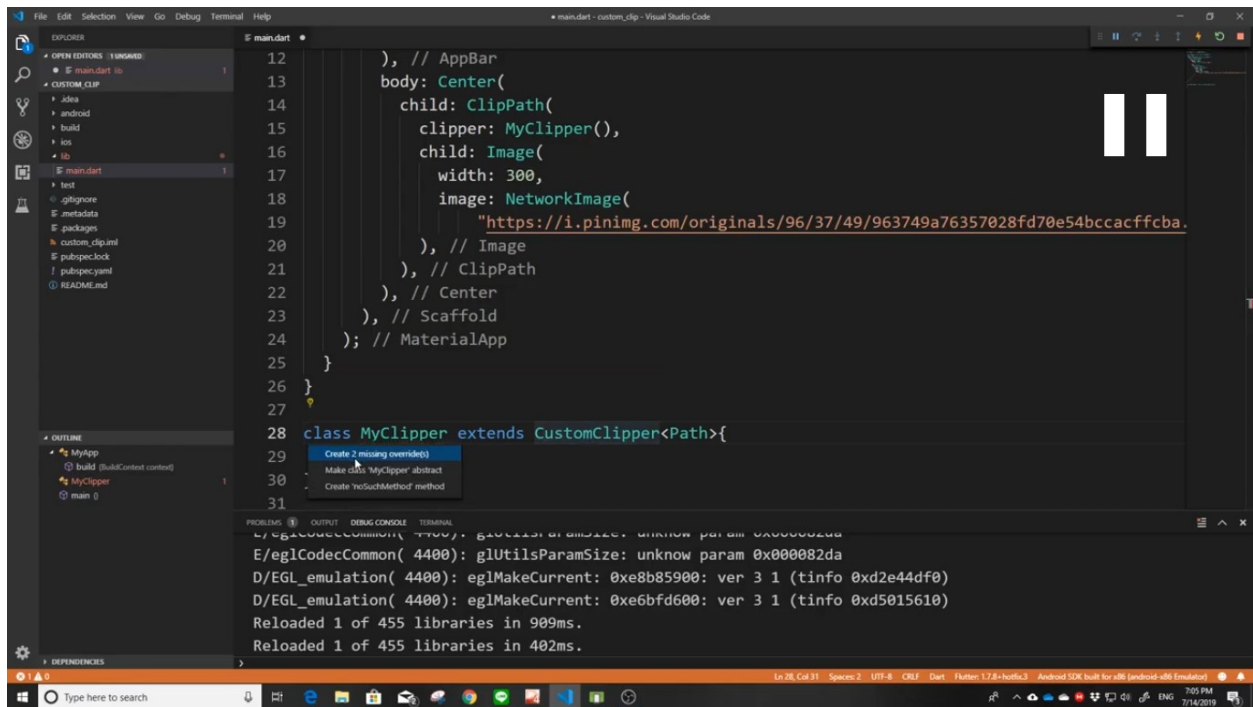


Potong gambar ini
Bungkus image widget
Ganti clippath
Disini bisa pasang
Clipper bagaimana pemotongan

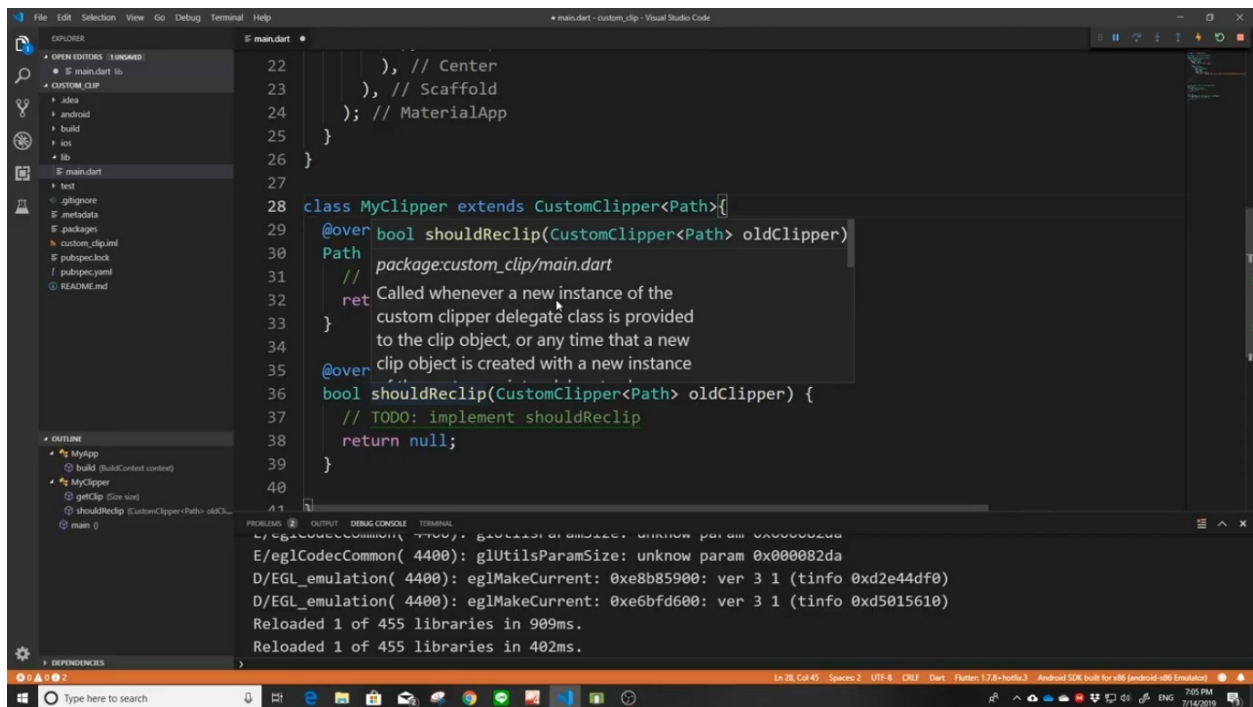


Kasih clas

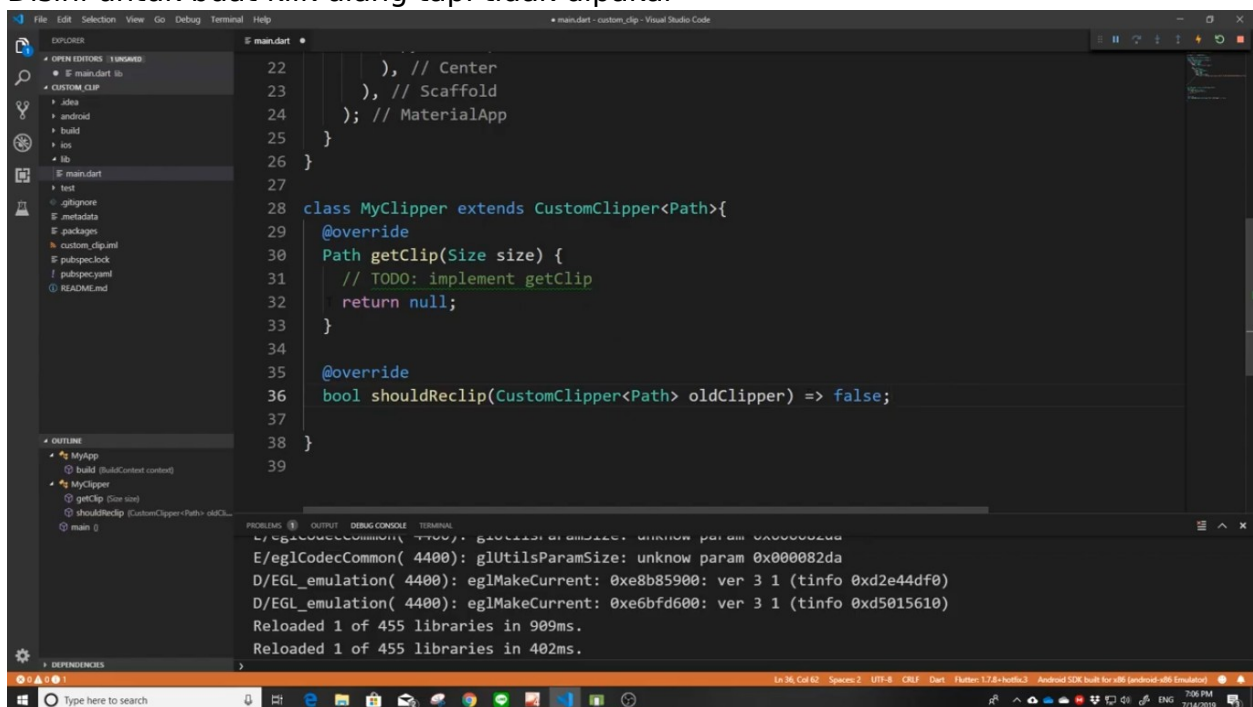
Bikin clas extends keturunan



Ada 2method



Disini untuk buat klik ulang tapi tidak dipakai



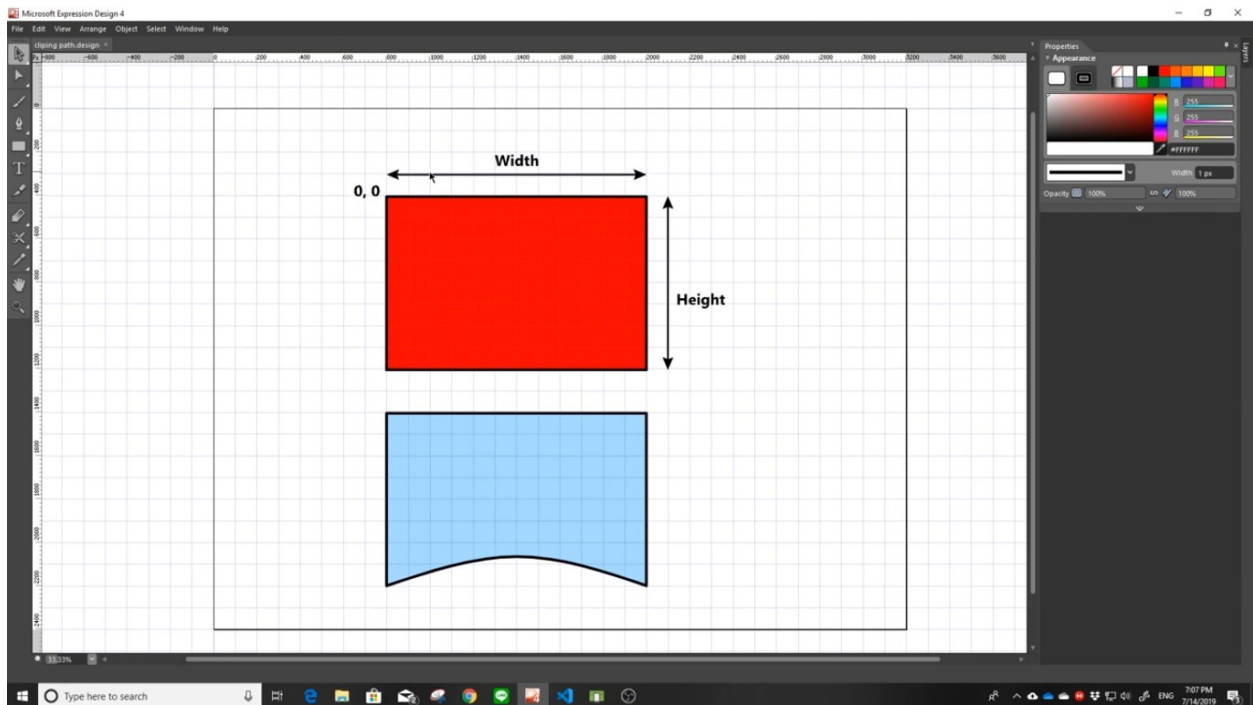
Di getClip untuk potong nya

Disini buat path = Path

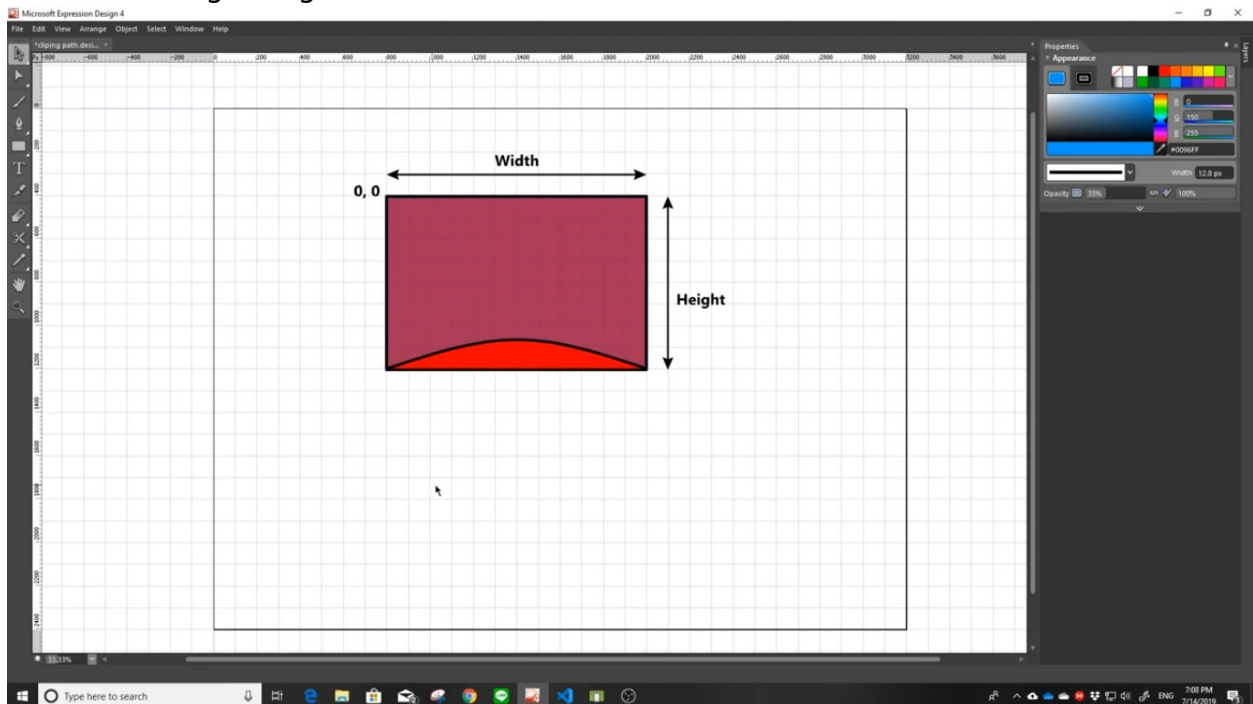
Return path

Sebelum kemablikan maka kita bentuk dulu

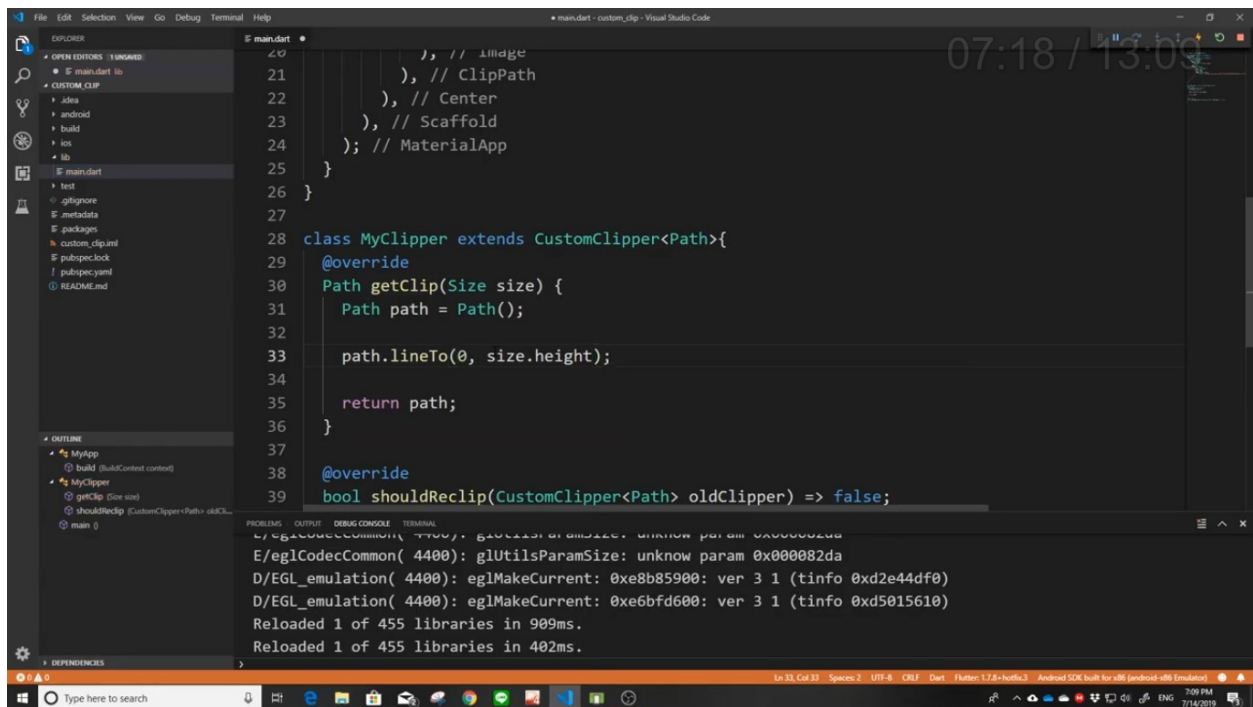
Size size adalh widget yg dipotong yaitu ukuran gambarnya



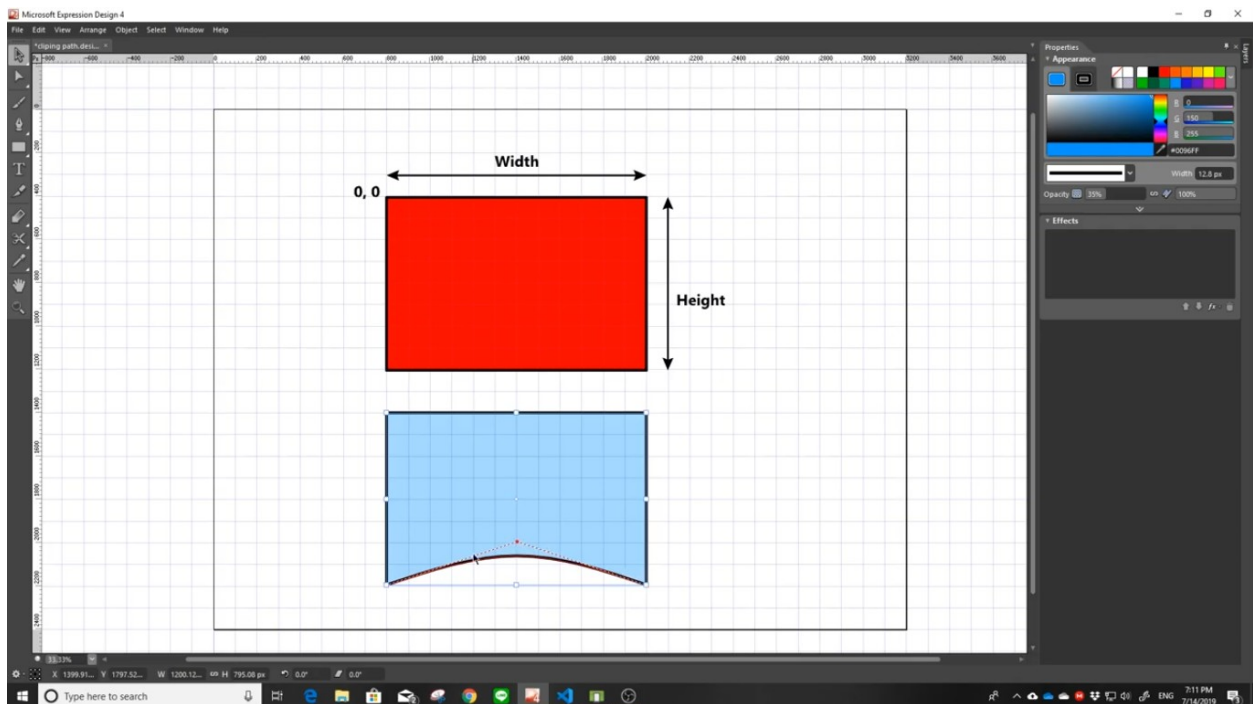
Kotak merah itu gambar
Biru itu pola clipper nya
Maka nanti digabung



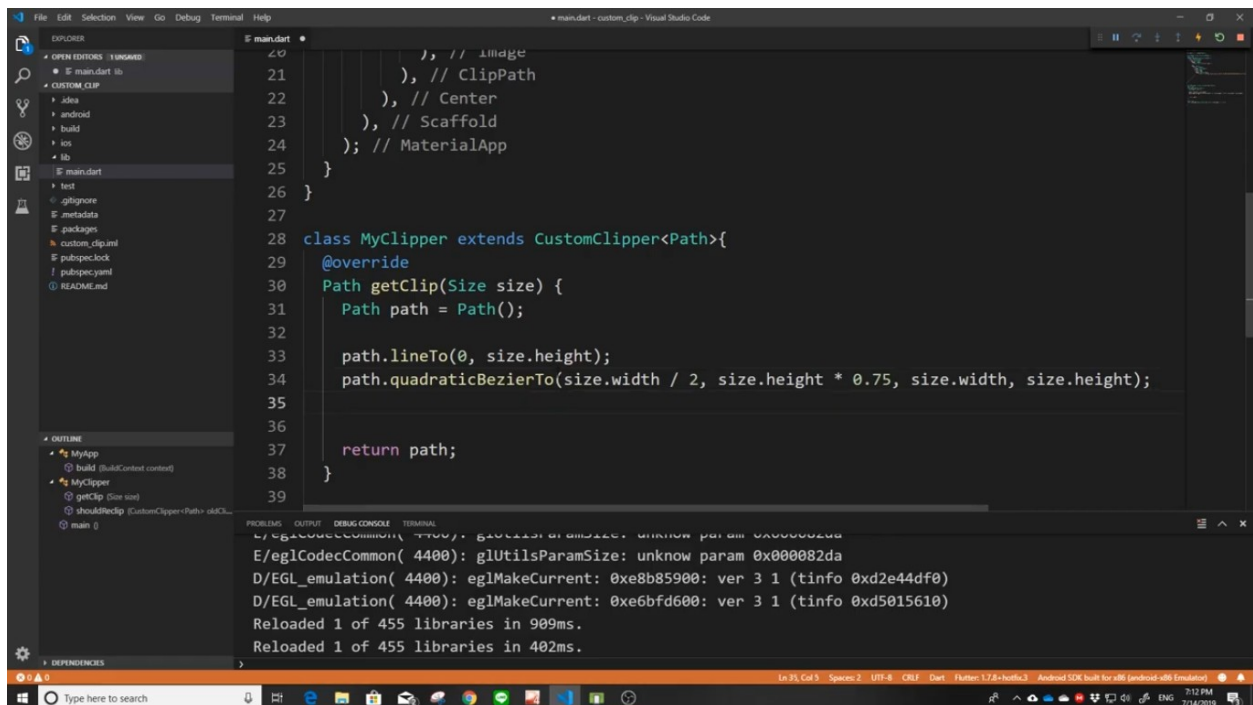
Polo 0.0
Pertama buat garis dari kiri
Disini positif dibawah
Disini buat garis bawah



Sekarang buat melengkung
 Buat melengkung butuh line to
 Bikin curva x1 y2 itu tujuan
 Cth



Titik kontrol itu yg ditengah y1 . x1
 X2 dan y2 tepat tujuannya



```
20      ), // Image
21      ), // ClipPath
22      ), // Center
23      ), // Scaffold
24    ); // MaterialApp
25  }
26 }
27
28 class MyClipper extends CustomClipper<Path>{
29   @override
30   Path getClip(Size size) {
31     Path path = Path();
32
33     path.lineTo(0, size.height);
34     path.quadraticBezierTo(size.width / 2, size.height * 0.75, size.width, size.height);
35
36     return path;
37   }
38 }
39
```

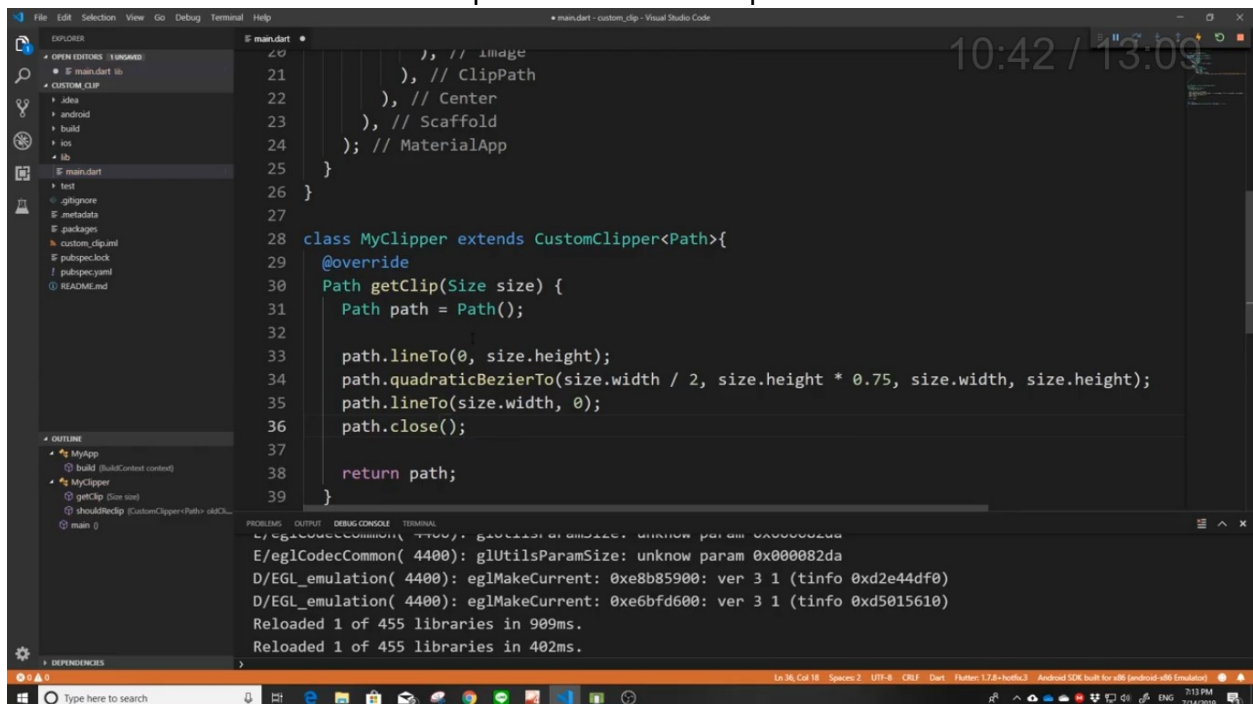
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

E/eglCodecCommon(4400): glUtilsParamSize: unknow param 0x000002da
D/EGL_emulation(4400): eglMakeCurrent: 0xe8b85900: ver 3 1 (tinfo 0xd2e44df0)
D/EGL_emulation(4400): eglMakeCurrent: 0xe6bfd600: ver 3 1 (tinfo 0xd5015610)
Reloaded 1 of 455 libraries in 909ms.
Reloaded 1 of 455 libraries in 402ms.

Itu dah buat melengkung

Skrang buat garis

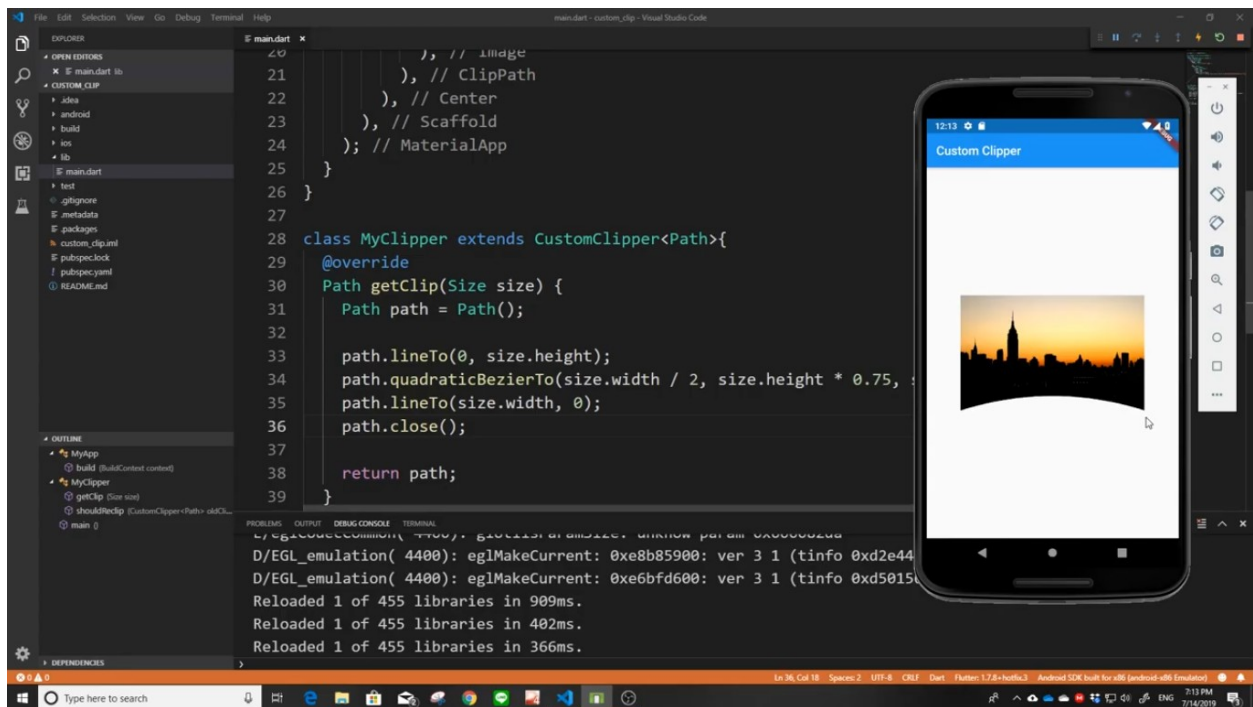
Kalau sudah terakhir maka tutup dia akan menutup dari awal ke akhir



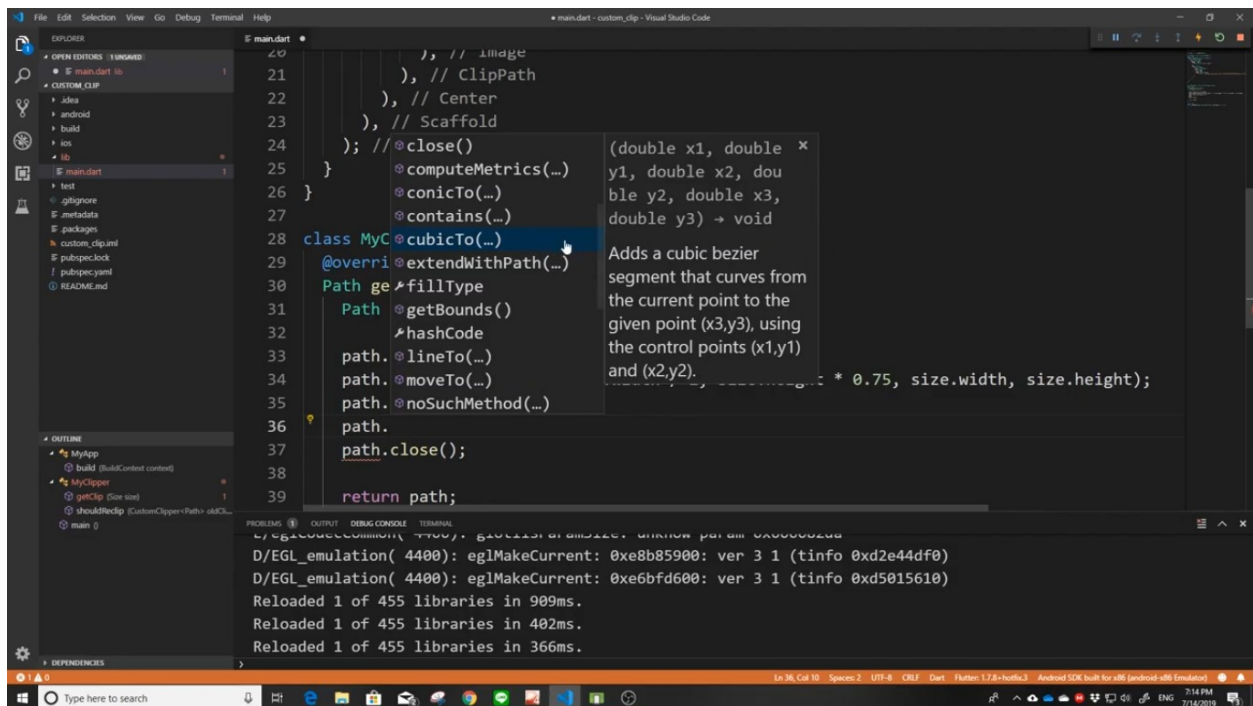
```
20      ), // Image
21      ), // ClipPath
22      ), // Center
23      ), // Scaffold
24    ); // MaterialApp
25  }
26 }
27
28 class MyClipper extends CustomClipper<Path>{
29   @override
30   Path getClip(Size size) {
31     Path path = Path();
32
33     path.lineTo(0, size.height);
34     path.quadraticBezierTo(size.width / 2, size.height * 0.75, size.width, size.height);
35     path.lineTo(size.width, 0);
36     path.close();
37
38     return path;
39   }
40 }
41
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

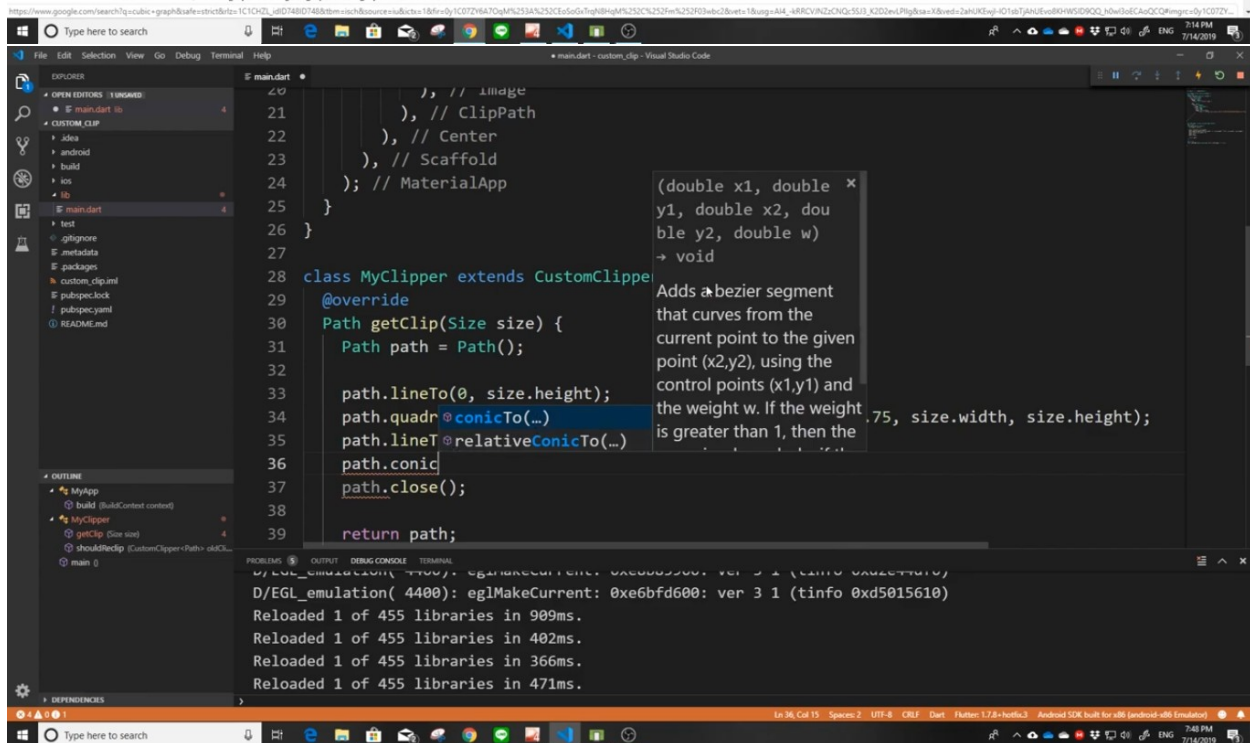
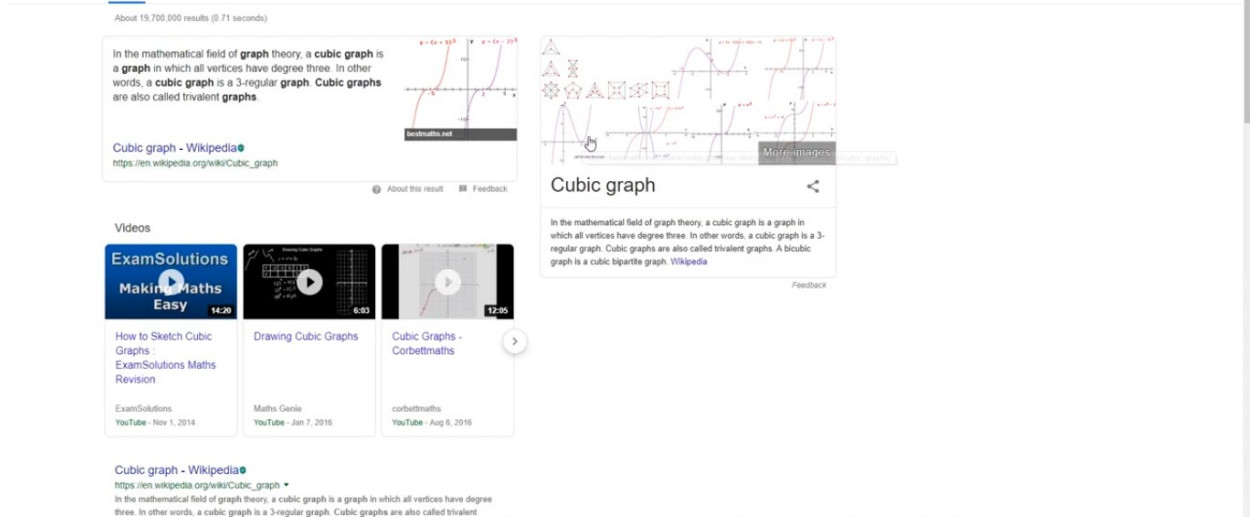
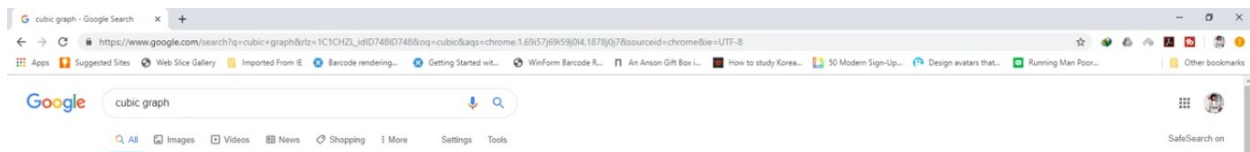
E/eglCodecCommon(4400): glUtilsParamSize: unknow param 0x000002da
D/EGL_emulation(4400): eglMakeCurrent: 0xe8b85900: ver 3 1 (tinfo 0xd2e44df0)
D/EGL_emulation(4400): eglMakeCurrent: 0xe6bfd600: ver 3 1 (tinfo 0xd5015610)
Reloaded 1 of 455 libraries in 909ms.
Reloaded 1 of 455 libraries in 402ms.



Sekarang sudah terpotong
Selain lineto
Ada cubic



seperti gelombang
X3 y3 titik akhir



Conic Sections

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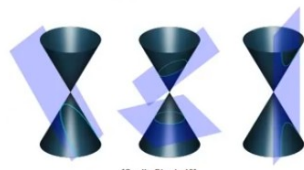
Introduction

In this section, you will learn how to graph conic sections. Here is a list of the sections within this webpage:

- [What is a Conic Section?](#)
- [How to Graph a Parabola](#)
- [Overview of a Circle](#)
- [How to Graph a Circle](#)
- [Overview of an Ellipse](#)
- [How to Graph an Ellipse](#)
- [How to Graph a Hyperbola](#)
- [Identifying Conic Sections in General Form](#)
- [General Form to Standard Form](#)
- [Instructional Videos](#)
- [Interactive Quizzes](#)
- [Activities](#)
- [Related Lessons](#)

What is a Conic Section?

A conic section is a special class of curves. The curves are best illustrated with the use of a plane and a two-napped cone. When a plane intersects a two-napped cone, conic sections are formed. The graphic below shows how intersections of a two-napped cone and a plane form a parabola, ellipse, circle, and a hyperbola.



[Credit: Phroks13]

How to Graph a Parabola

The definition of a parabola is the set of all points that are equidistant to a focal point and a line called a directrix. However, it is best recognized by its classic u-shape.

Parabolas either open up, down, right, or left. The graphic below will show you how a parabola looks in comparison to its equation.

Sperti hyperbola